


TIRIAN Dimension 1 Experiential based programs: Business Outcomes and Applications

<i>Method of delivery: Motivating experiential programs including themed business simulations and team building</i>		ENGAGEMENT AND PERFORMANCE			COLLABORATIVE ACHIEVEMENT				STRATEGIC DEVELOPMENT							
Business Issues Dealt With		<ul style="list-style-type: none"> Lack of Motivation Poor Engagement Low Morale Little Accountability Inferior Planning and Organization (eg Time Management, Goal Setting, Decision Making) 			<ul style="list-style-type: none"> Disconnected Teams Silo Mentality Destructive Communication Lack of Vision & Alignment Contemporary team pressures (eg Cross Cultural Issues, Virtual Team Issues etc) Inability to work collaboratively to solve problems 				<ul style="list-style-type: none"> Customer disconnection Lack of effective leadership Unclear direction Transitional issues (mergers, acquisitions, new teams etc) Disconnection between Vision/Mission/Values and Branding/Image/Sales Inefficient processes and systems 							
Business Outcomes		Motivation for improved performance and greater engagement	Superior planning and problem solving	Developing stronger EQ	Productive interaction through collaborative team synergy & communication	Harnessing diversity	Effective contemporary team management	Collaborative ideas generation & team problem solving strategies	Strategic planning	Innovative process redesign: improving processes and systems	Change management	Proactive sales / customer service / RM	Authentic internal and external alignment (positioning & branding from values)	Empowering leadership development	Crisis, reputation and risk management	Coordinated project management
PERSONAL COMPETENCE <i>Self awareness / Self -management / Positive focus / Life balance / Decision making / Personal action</i>																
D1	The Sky is not the Limit	X	XX	X	XXX	X	XX	X	XX					X		XXX
D1	Whodunit***		XX		X	X	X	X	X							X
D1	Get Over It	COMING SOON														
D1	Lateral Sports	X		X			X			X						
GROUP SYNERGY <i>Group behavior / Shared values and vision / Commitment to a team / Communication / Dealing with differences / Coping with team pressure</i>																
D1	On Thin Ice***	X	XXX		X	X	XX	X	X	X	X			X		XXX
D1	What Happened to Wat?	COMING SOON			XX	XXX	XXX	X	X	XX	X	XXX		X	X	XXX
D1	No One is an Island	X	XX		X	X	X	X	X	X		X	X	X		XX
D1	Teamography		XX		X				X							
D1	Factor X	X						X						X		X
D1	Village Celebrations*	X			X	XXX		X	X					X		XXX
D1	The Sultan's Quest* / Ramayana Rescue*	X	XXX		X	X	X	X	X	XX			x	X		XXX
LEADERSHIP TASK PERFORMANCE <i>Internal & external client relations / Cultural transformation / Guiding others / Creative problem solving / Dealing with pressure /</i>																
D1	Catch Me if you Dare	X	X	X	X	XX	X	XX	XX		XX		X	X	XXX	XX
D1	Take 2***	X	XXX		XX	XX	X	XX	XX	XX			XXX	X		XXX
D1	Creative Appliance Project***	X	XXX					XX	XX		XX	XX	XXX			XXX
D1	Endangered	X	XXX	X	X	X	X	XX	X	X	XX			X	X	XX
D1	Rapid River Rescue	X	XXX		X		X	X	X		X	X		X	X	X
D1	The Community Construction Challenge															

Key (All scores are relative to other Tirian Dimension 1 programs)

Most Dimension 2 seminars can be integrated into Tirian's Dimension 1 experiential learning programs

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Sample of integration: it is possible to run "Village Celebrations" (D1-team building) AND "Building the Corporate Village (D2 - seminar) AND the (D3- consulting / facilitation) "TPS" or "CPS" positioning system" as an integrated learning package

**** most popular*